



Year 2 Summer 1 KIRFS

Key Instant Recall Facts (KIRFs) are designed to support the development of the arithmetic skills that underpin all maths learning in school. KIRFs help reduce the cognitive load when learning maths and greatly support the development of mental maths agility.

Double any multiple of 5, 10 up to 50

For example: double 25 = 50, double 15 = 30

Halve any multiple of 10 up to 100

For example: half of 40 = 20, half of 60 = 30

Halve any even number up to 100

For example: half of 26 = 13

In addition, you can help by practising the following:

<p>Time – to know the parts of the clock. To be able to tell the time to o'clock and half past. Quarter past and quarter to and to tell time to 5 minutes.</p>	<p>O'Clock A new hour begins when the minute hand points to 12.</p> <p>Minute Hand The long hand points to the minutes past or to the hour.</p> <p>Quarter To 45 minutes into the hour and 15 minutes before a new hour begins.</p> <p>Quarter Past 15 minutes into the hour. 15 is one quarter of 60.</p> <p>Half Past 30 minutes into the hour. 30 is half of 60.</p> <p>Hour Hand The short hand points to the hour. If this hand is pointing in between hours, it is the earlier hour of the two.</p>
<p>To recognise odd and even numbers</p>	<p>For example: 12, 56, 94</p> <p>For example: 13, 37, 71</p>
<p>To recognise a $\frac{1}{3}$ and $\frac{3}{4}$ of a shape or objects.</p>	